



JENNI VO

GRAPHIC DESIGNER

WHO AM I:

I am a tech-savvy creative who is focused in fostering my passion through real world applications and delivering my innovative energy in a visual way.

CONTACT:

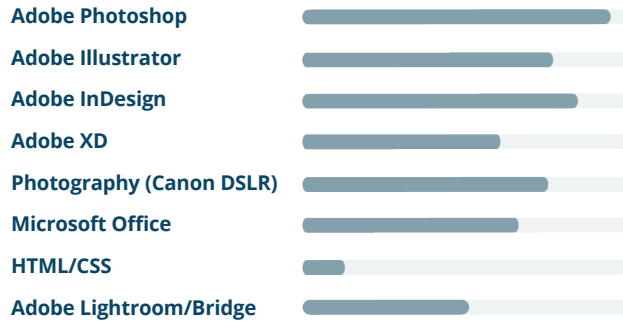
- ijenni.vo@gmail.com
- <http://ijenni.design>
- (M) 951.217.0099

EDUCATION

2008-2015
WOODBURY UNIVERSITY
 Burbank, CA

Graphic Design
BACHELOR OF FINE ARTS

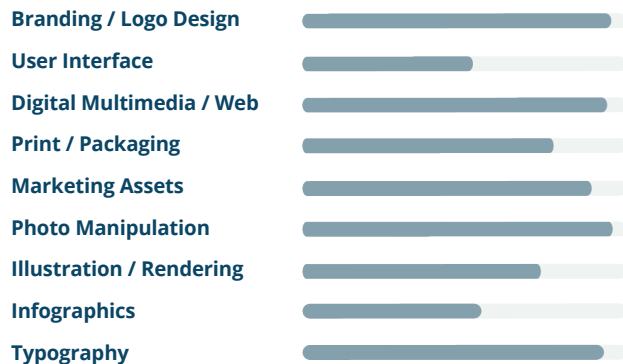
SOFTWARE / TECH



PERSONAL TRAITS

Self-Sufficient	Enthusiastic	Resourceful
Methodical	Team-Player	Organized
Diligent	Motivated	Visionary

PROFESSIONAL SKILLS



EXPERIENCE

July 2020 - Present
PECHANGA RESORT & CASINO
 Temecula, CA

GRAPHIC DESIGNER

Executes assignments ranging from production work for print and digital marketing applications, file management, and conceptual design. Mediums include posters, menus, direct mailers, digital signage, email blasts, and promotional content.

Feb 2019 - Nov 2019
ANCHOR PRODUCTIONS
 Murrieta, CA

SR. GRAPHIC DESIGNER

Rebranded a new visual identity and created graphics and photography to meet promotional needs such as marketing material, merchandise design, digital assets, logos, and more.

Mar 2017 - Feb 2019
ACTIVISION BLIZZARD
 Santa Monica, CA

GRAPHIC DESIGNER

Created visual assets for "Call of Duty", "Spyro", and "Crash Bandicoot" franchises for social media, marketing campaigns, in-game assets, and various other internal design projects.

Feb 2015 - Feb 2017
FINE BROTHERS ENTERTAINMENT
 Burbank, CA

GRAPHIC DESIGNER

Developed company's visual identity, created logos and branding for their web series, constructed assets and fostered marketing campaigns for a multitude of creative projects to cater to their 16+ million subscribers.

Aug 2015 - Feb 2015
IMPERIAL TOY LLC
 North Hills, CA

GRAPHIC DESIGN INTERN

Assisted in a wide-range of projects including toy packaging, illustration, product rendering, logo/branding, and environmental design.

Summer 2013
ID TECH CAMPS
 UC Irvine, CA

DESIGN INSTRUCTOR

Composed and taught a curriculum to students consisting of materials including Adobe Suite (Photoshop, Dreamweaver, Lightroom), self-coding HTML, DSLR photography; all skills to develop a portfolio by end of the course.

FEATURED WORK

MIND THE GAP

Published Book & Showcase Gallery
 Art & Photography featured in multiple published books ("Mind the Gap", and "London 2010") and displayed in a formal university exhibit.

CULTURE OF DESIGN

Nan Rae Gallery
 Featuring various art projects celebrating student work throughout the year.